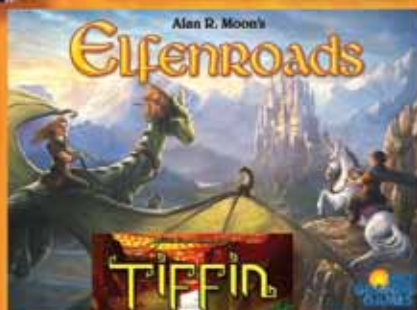




**2017 On-site Booklet**

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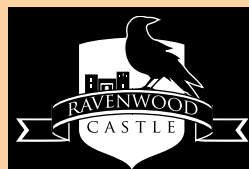
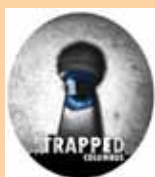
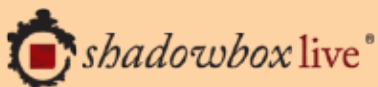
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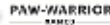
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## Guest of Honor

### Richard Borg



Richard Borg's career began with an idea for a game that was a variation of a game he played with his softball buddies using the numbers in dollar bills called "liars poker." He self-published this first game called *Doubters Dice* in 1987. It was discovered by a representative of Milton Bradley during a game convention in Lake Geneva, Wisconsin. The game was licensed as *Liars Dice* and made it to market in 1988.

Following his first game there were a number of designs for TSR Hobbies and a series of Marvel games for Pressman Toy. In 1993, FX Schmidt brought *Liars Dice* to Germany as *Bluff* and won the German *Prize Spiel des Jahres*.

Richard was a partner in the *Star Wars* customizable card game design team published by Decipher and was also involved with a number of other CCGs during their peak. Richard also enjoys family cards games and has successfully licensed a number of card games through his career.

*Battle Cry*, published by Avalon Hill in 2000, was the seed to many other successive award winning titles using Richard's *Commands & Colors* war game mechanics including; *Memoir '44*, *Command & Colors Ancients* and *Napoleonics*, *BattleLore*, *Samurai Battles*, and the latest *Tricorn American Revolution*.

Richard's professional game credits cover a broad spectrum, which includes over 60 published titles and expansions. Because his body of work does encompass so many age groups and genres, you just may have one or more of Richard's designs in your personal game collection.

## Special Guests

### Elder Entertainment

Hailing from Louisville, Ky., Mayghin and Eli Levine have returned to BGF for more Lovecraft-inspired role-playing events. Between home-grown LARP systems and numerous games under the *Dread* system (think Jenga where characters' lives are at stake), they've been scaring attendees at BGF, Origins, GenCon, and other regional cons for years. Their motto perfectly describes the atmosphere they create for their players: "There's nothing we can do to you worse than what you're about to do to each other."



### Nothing Now Games

Nothing Now Games took shape originally in September 2013 at BGF. Carla and Jeff were excited to dine with Richard Launius and Steve Avery at the show. They mostly excited Richard, especially their design for *Thunder Alley*. During that meal, Richard and Steve inspired Carla and Jeff to take the next step and move from designer to publisher. It was that day they decided not to be a small designer or vanity house, but instead to become a major player in game publishing. By September



2014, one full year after making the decision to enter the industry in a full-time capacity, Nothing Now Games had become a reality. They have four games from five talented designers, plus games from more recognizable names coming soon. Nothing Now is sure about to start something big tomorrow.



## Information

### CABS Library

The CABS Library is here for you to borrow games throughout the weekend. A photo I.D. per game borrowed is required so we can keep track of who has what game. The library will be available from 9 a to midnight on Thursday, Friday, and Saturday. On Sunday, it will be available from 9 a to 3 p. Please make sure to have all games checked in by 3 p so we can begin packing the library.

### Consignment Store

The Consignment Store will be held in the John Snow Board Room Saturday morning from 10 a to 12:15 p. The cost to sell in the store is \$1 to receive a seller number, payable in advance, and 10 per cent of the selling prices per item sold. Each item placed in the store will have three prices: one 10-10:45, the second 10:45-11:30, and the final price 11:30-12:15. The store will be accepting cash, check or credit.

To register for the store, you will need to fill out a Store Item Sheet attached to each item, and a Store Registration Form listing all the items you are selling in your lot. A seller number will be assigned to you when you turn in your items. Forms can be found online at [BuckeyeGameFest.com](http://BuckeyeGameFest.com) or at Registration. All forms must be completed in advance and then deposited with the items Friday in the John Snow Board Room between 9 and 11 p. Please pick up any items not sold by 12:30 p on Saturday.

### Events

We have many events this year, all of which are included with your paid admission. Take a look over the next several pages to see if there are any of interest. Please only register for the ones you plan to attend and make sure to arrive by the starting time or a even few minutes early. You can register online at [BuckeyeGameFest.com](http://BuckeyeGameFest.com).

Several of our events are run by special guests. Take some time to play in one of their events or at their demo tables and let them know how much you appreciate them coming to BGF.

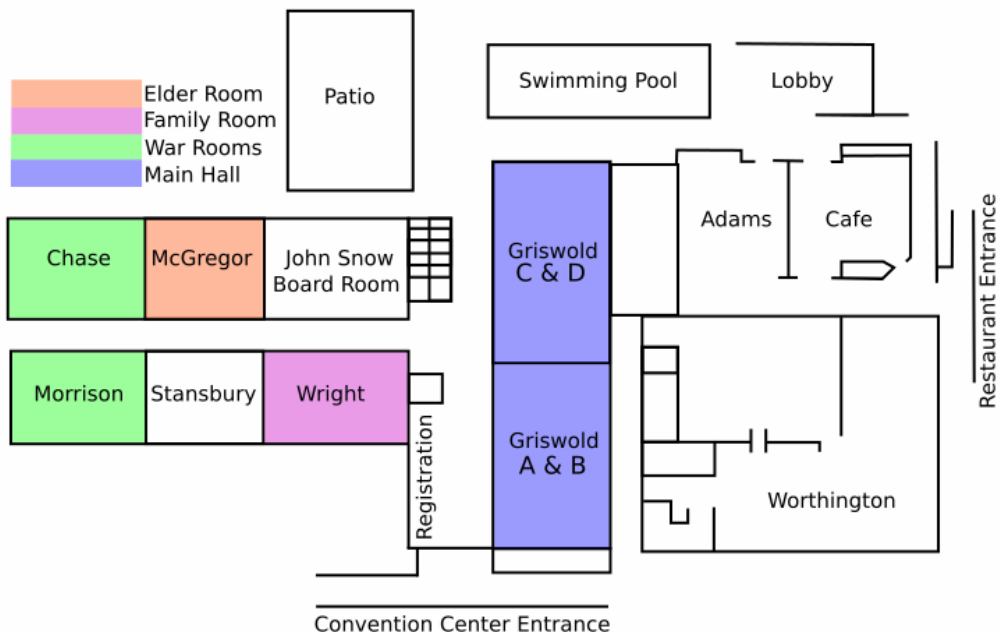
### Family Room

The Family Room is an open gaming space for families to go with young children. There will be tables for open gaming and lots of toys and other distractions for the kids. The Family Room is in the Wright Room. **This is not a daycare so children must be accompanied by their parent at all times.**

### Raffle

Come join us in the Main Hall on Saturday at 8 p. We will be raffling some awesome prizes—including a weekend stay at Ravenswood Castle. You can select the prize you want to try to win! **Must be present to win.**

Tickets are available for sale Thursday, Friday and Saturday at Registration. (cash or card only, please) \$1 for 1 ticket, \$5 for 6 tickets, \$10 for 15 tickets.



## What Constitutes Harassment?

Harassment is generally any behavior that alarms, threatens, or excessively annoys another person or group. Harassment includes offensive verbal comments (related to gender, sexual orientation, disability, physical appearance, body size, race, religion), sexual images in public spaces, deliberate intimidation, stalking, following, harassing photography or recording, sustained disruption of talks or other events, inappropriate physical contact, unwelcome sexual attention, and false accusations of harassment. Attendees asked to stop any harassing behavior are expected to comply immediately.

Your right not to be harassed is not a right not to be offended. All of us have different things that we find offensive. If you are offended, the best solution may be for you to walk away from the person who offends you. Should that person pursue you and continue to offend you that could be harassment.

## How to Handle Harassment

If you feel that you are being discriminated against or harassed, or if you notice anyone behaving inappropriately (such as violating hotel policies), we respectfully suggest the following:

1. If you feel comfortable doing so, point out the inappropriate behavior to the person(s) involved. Often this will solve the problem immediately.
2. If you do not feel comfortable talking with the person(s) involved, or if talking to them does not resolve the issue, please report the situation immediately to any convention board member or volunteer at Registration. Issues involving a volunteer or game master should be reported directly to Scot Palenshus, president of Buckeye Game Festivals.

Please provide a name, badge name, and/or physical description of the person(s) involved when reporting an event. Remember that we need information so we can act on any unfortunate incidents during the event to make everyone's experience a positive one!

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## Monday, September 18

- 2 p Manoeuvre: Salamanca ✨ 3 Chase & Morrison  
 Help me play test Manoeuvre: Salamanca.  
 Experience: None Age: 18+ Players: 2

## Tuesday, September 19

- 1 p World War 2 at Sea: Blitzkrieg ✨ 5 Chase & Morrison  
 Help play test a game encompassing the entire world at sea during World War 2.  
 Experience: None Age: 18+ Players: 3

## Wednesday, September 20

- 6 p Fury of Harrows (Demo) 2 ✨ Chase & Morrison  
 Preview NNG's upcoming miniatures skirmish game based on Manoeuvre.  
 Experience: None Age: 14+ Players: 8

## Thursday, September 21

- 10 a Doctor Who Time of the Daleks 3 Worthington  
 Playing Gale Force Nine's New Doctor Who Boardgame.  
 Experience: None Age: 14+ Players: 4
- 12 a Dark Domains Demo ✨ 2 Griswold T2  
 Preview the upcoming game Dark Domains from NNG.  
 Experience: None Age: 14+ Players: 5
- 3 p Title Chase Basketball Demo ✨ 2 Griswold T2  
 Demo the upcoming game from Nothing Now Games about pro basketball.  
 Experience: None Age: 14+ Players: 7
- 6 p Game of Thrones—The Board Game 5 Worthington  
 Game of Thrones—The Board Game, learn & play!  
 Experience: None Age: 16+ Players: 6
- 6 p Mechs vs Minions 2 Worthington  
 Select your Yordle and prepare for mowing through Minions as you and three others join forces to complete missions in the League of Legends universe.  
 Experience: None Age: 12+ Players: 4
- 6 p Panic! ✨ 1 Griswold T2  
 Play the new NNG game Panic! Currently available on Kickstarter.  
 Experience: None Age: 12+ Players: 8
- 6 p Schroedinger's Cats 1 Worthington  
 Round robin, elimination card game. Does the box contain a dead or an alive cat? Or is the box empty? Use your mad cat skills to deduce the outcome.  
 Experience: None Age: 13+ Players: 6
- 7 p 3rd Annual BGF Shogun Showdown! Qualifying Round 3 Worthington  
 Who will be Shogun? Join in the contest of wits and fortune to find out if you have what it takes to be ruler of 15th century Japan.  
 Experience: Some Age: 13+ Players: 10
- 7 p Epic Thunder Alley 3 TBD  
 Thunder Alley is back in large-scale form. Race for the Buckeye Title.  
 Experience: None Age: 14+ Players: 7

## Thursday, September 21 (cont.)

- 7 p Schrodinger's Cats 1 Worthington  
Round robin, elimination card game. Does the box contain a dead or an alive cat? Or is the box empty? Use your mad cat skills to deduce the outcome.  
Experience: None Age: 13+ Players: 6
- 8 p Dread: The Vuvalini Ride 4 Worthington  
The Vuvalini ride into the desert on a mission of life and death. Dread.  
Mad Max: Fury Road setting.  
Experience: None Age: 18+ Players: 7
- 8 p Giant Zendo 2 TBD  
Guess the secret rule. With giant pyramids. We'll play several times, so if the event fills up, show up anyway and we'll work you in.  
Experience: None Age: 14+ Players: 6
- 8 p Panic! ✨ 1 Griswold T2  
Panic! is a card game where players attempt to corner the market for the scarcest commodities while dumping or trading the least valuable.  
Experience: None Age: 14+ Players: 8
- 8 p Superhero Fiasco: "With Great Power..." 3 John Snow BR  
A madcap, co-created storytelling game with super powers! Existential crisis! Deadly robots! Imprisoned aliens! We'll see who the real heroes are!  
Experience: None Age: 18+ Players: 5
- 8 p Ticket to Ride Tournament 2 Worthington  
Imagine the NCAA tournament—brackets and seeds—with Ticket to Ride instead of basketball! A multi-round tournament with never the same map twice.  
Experience: None Age: 10+ Players: 12
- 10 p Masque of the Red Death 3 McGregor  
Join the prince as he hosts a masquerade ball as the Red Death plagues the countryside. Inspired by Edgar Allen Poe.  
Experience: None Age: 14+ Players: 45

## Friday, September 22

- 10 a Mechs vs Minions 2 Worthington  
Select your Yordle and prepare for mowing through Minions as you and three others join forces to complete missions in the League of Legends universe.  
Experience: None Age: 12+ Players: 4
- 10 a Panic! ✨ 1 Griswold T2  
Play the new NNG game Panic! Currently available on Kickstarter.  
Experience: None Age: 12+ Players: 8
- 12 p Artemis Spaceship Bridge Simulator 1.5 Stansbury  
Helm your own starship with up to five friends in a 90-minute scenario.  
Experience: None Age: 10+ Players: 6
- 12 p Journey of the Emperor Demo ✨ 1 Griswold T2  
Demo the upcoming NNG card game from Jonathan Dersch.  
Experience: None Age: 12+ Players: 4
- 1 p Apocalypse Road Demo ✨ 3 Griswold T2  
Fast Cars, big guns, and twisted steel. Learn Apocalypse Road from GMT taught by the designer.  
Experience: None Age: 14+ Players: 10

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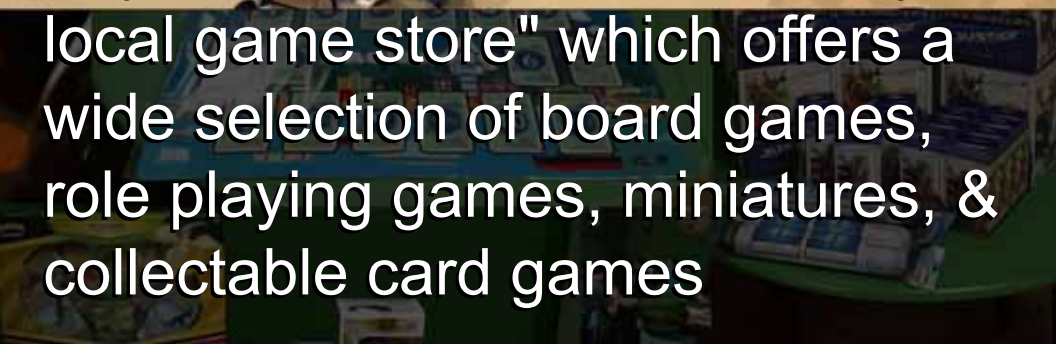





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## Friday, September 22 (cont.)

1 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None	1.5 Age: 10+	Stansbury Players: 6
2 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None	1.5 Age: 10+	Stansbury Players: 6
2 p	Command & Colors Ancients Your chance to learn this game taught by the designer Richard Borg. There will also be a Epic game run at the same time (some experience for that). Experience: None	✨ 3 Age: 12+	Griswold T1 Players: 8
2 p	Doctor Who Time of the Daleks Playing Gale Force Nine's New Doctor Who Boardgame. Experience: None	3 Age: 14+	Worthington Players: 4
2 p	Sword & Sorcery Try the latest chrome-filled dungeon crawl with the Kickstarter Exclusive edition of Sword & Sorcery, from the creators of Galaxy Defenders. Experience: None	4 Age: 12+	Worthington Players: 5
3 p	Are You Mental? A crazy, casual fun and light RPG. Escape the asylum and enjoy a wacky adventure with your fellow inmates. Experience: None	2 Age: 13+	Worthington Players: 6
3 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None	1.5 Age: 10+	Stansbury Players: 6
3 p	Five Tribes with The Artisans Expansion A new tribe with magical items and abilities gives players more options to conquer the Sultanate. Experience: None	2 Age: 14+	Worthington Players: 3
3 p	Scythe Play Scythe! Stonemaier's beautiful strategic winner of Origin's game of the year! We'll play with the kickstarter version. Experience: None	3 Age: 13+	Worthington Players: 4
4 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None	1.5 Age: 10+	Stansbury Players: 6
4 p	Ticket to Ride Tournament Imagine the NCAA tournament—brackets and seeds—with Ticket to Ride instead of basketball! A multi-round tournament with never the same map twice. Experience: None	2 Age: 10+      Players: 12	Worthington
5 p	Are You Mental? A crazy, casual fun and light RPG. Escape the asylum and enjoy a wacky adventure with your fellow inmates. Experience: None	2 Age: 13+	Worthington Players: 6
5 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None	1.5 Age: 10+	Stansbury Players: 6

## Friday, September 22 (cont.)

5 p	Champions of Midgard Your band of Vikings use dice driven combat to kill trolls and earn glory in this worker placement game. Experience: None	2	Worthington
		Age: 14+	Players: 3
5 p	Panic! Panic! is a card game where players attempt to corner the market for the scarcest commodities while dumping or trading the least valuable. Experience: None	✨ 1	Griswold T2
		Age: 14+	Players: 8
5 p	PitchCar! Tournament Race your car around the track by flicking your disk around turns, make daring jumps, and zoom down straightaways all while avoiding your opponents. Experience: None	2	Worthington
		Age: 8+	Players: 8
6 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None	1.5	Stansbury
		Age: 10+	Players: 6
6 p	Game of Thrones—The Board Game Game of Thrones—The Board Game: learn & play! Experience: None	5	Worthington
		Age: 16+	Players: 6
6 p	Ticket to Ride Tournament Imagine the NCAA tournament—brackets and seeds—with Ticket to Ride instead of basketball! A multi-round tournament with never the same map twice. Experience: None	2	Worthington
		Age: 10+	Players: 12
7 p	3rd Annual BGF Shogun Showdown! Qualifying Round Who will be Shogun? Join in the contest of wits and fortune to find out if you have what it takes to be ruler of 15th century Japan. Experience: Some	3	Worthington
		Age: 13+	Players: 10
7 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None	1.5	Stansbury
		Age: 10+	Players: 6
7 p	Big Battle Cry Richard Borg's Battle Cry run epic style. Will include extra combat cards not in original game. Experience: Some	✨ 3	Griswold T1
		Age: 12+	Players: 8
7 p	Epic Thunder Alley Thunder Alley is back in large-scale form. Race for the Buckeye Title. Experience: None	3	TBD
	Age: 14+	Players: 7	
7 p	The Big Apple Demo Build New York City from the time of settlement to the 20th Century. Experience: None	✨ 3	Griswold T2
		Age: 14+	Players: 4
8 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None	1.5	Stansbury
		Age: 10+	Players: 6
8 p	Werewolf A vengeful group of villagers must figure out who among them is a werewolf before it's too late. Experience: None	1	Worthington
		Age: 10+	Players: 17

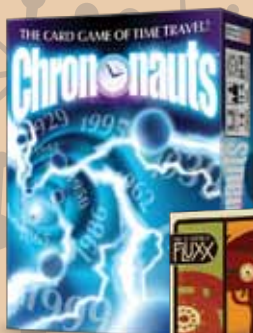
## Friday, September 22 (cont.)

- 9 p Artemis Spaceship Bridge Simulator 1.5 Stansbury  
Helm your own starship with up to five friends in a 90-minute scenario.  
Experience: None Age: 10+ Players: 6
- 10 p Fast & Furious: Full Throttle 1 Griswold T2  
Hit the streets for that final quarter mile run. Taught by the designer.  
Experience: None Age: 12+ Players: 4
- 10 p Masque of the Red Death 3 McGregor  
Join the prince as he hosts a masquerade ball as the Red Death plagues the countryside.  
Inspired by Edgar Allen Poe.  
Experience: None Age: 14+ Players: 45

## Saturday, September 23

- 9 a Terraforming Mars for Charity 3 Worthington  
Support Extra Life, a fundraiser for Children's Miracle Network Hospitals, by playing this game with Bill, who is attempting a 24-hour gaming marathon.  
Experience: None Age: 12+ Players: 4
- 10 a Command & Colors: Tricorne ✨ 3 Griswold T1  
The newest game from Richard Borg featuring the American Revolution. Your chance to learn the gamer from the designer. Copies will be provided.  
Experience: None Age: 12+ Players: 8
- 10 a Fury of Harrows Demo ✨ 3 Griswold T2  
Learn to play the upcoming miniature skirmish game from NNG.  
Experience: None Age: 12+ Players: 4
- 12 p 3rd Annual BGF Shogun Showdown! Final Round 3 Worthington  
Who will be Shogun? Join in the contest of wits and fortune to find out if you have what it takes to be ruler of 15th century Japan. (Must have qualified in 9/21 or 9/22 event.)  
Experience: Some Age: 13+ Players: 10
- 12 p Artemis Spaceship Bridge Simulator 1.5 Stansbury  
Helm your own starship with up to five friends in a 90-minute scenario.  
Experience: None Age: 10+ Players: 6
- 12 p City of the Big Shoulders 3 Worthington  
Players take on the historic roles of entrepreneurs and investors seeking to rebuild Chicago into a city fit for the world stage.  
Experience: None Age: 14+ Players: 4
- 12 p Codenames for Charity 1 Worthington  
Support Extra Life, a fundraiser for Children's Miracle Network Hospitals, by playing this game with Bill, who's attempting a 24-hour gaming marathon.  
Experience: None Age: 10+ Players: 4
- 1 p Arkham Horror 4 Worthington  
It is the roaring 20s, and strange things are happening in Arkham, Massachusetts. The Ancient Ones are stirring. Rules taught, new players welcome.  
Experience: None Age: 13+ Players: 8
- 1 p Artemis Spaceship Bridge Simulator 1.5 Stansbury  
Helm your own starship with up to five friends in a 90-minute scenario.  
Experience: None Age: 10+ Players: 6

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## Saturday, September 23 (cont.)

1 p	Panic! Play the new NNG game Panic! Concurrently available on Kickstarter Experience: None	✨	1	Griswold T2
2 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None		1.5	Stansbury
2 p	Command & Colors Napoleonics: Epic This will be the Epic size game run by the designer. Should include the generals and tacticians expansion. Experience: Some	✨	3	Griswold T1
2 p	Epic Thunder Alley Thunder Alley is back in large-scale form. Race for the Buckeye Title. Experience: None		3	TBD
2 p	Sword & Sorcery Try the latest chrome-filled dungeon crawl with the Kickstarter Exclusive edition of Sword & Sorcery, from the creators of Galaxy Defenders. Experience: None		4	Worthington
3 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None		1.5	Stansbury
3 p	Dead of Winter for Charity Support Extra Life, a fundraiser for Children's Miracle Network Hospitals, by playing this game with Bill, who's attempting a 24-hour gaming marathon. Experience: None		3	Worthington
3 p	Panic! Panic! is a card game where players attempt to corner the market for the scarcest commodities while dumping or trading the least valuable. Experience: None	✨	1	Griswold T2
3 p	Trapped Columbus Presents: Blown Away! A super villain has trapped you in a tiny room with a bomb, threatening to blow you, the entire festival and half the city to smithereens. Can you solve his puzzle before it's too late? Experience: None		1	John Snow BR
4 p	Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None		1.5	Stansbury
4 p	City of the Big Shoulders Players take on the historic roles of entrepreneurs and investors seeking to rebuild Chicago into a city fit for the world stage. Experience: None		3	Worthington
4 p	PitchCar! Tournament Race your car around the track by flicking your disk around turns, make daring jumps, and zoom down straightaways all while avoiding your opponents. Experience: None		2	Worthington
4 p	Title Chase Football Demo Play the upcoming game of pro football from NNG. Experience: None	✨	2	Griswold T2

## Saturday, September 23 (cont.)

4 p	<p>Trapped Columbus Presents: Blown Away! A super villain has trapped you in a tiny room with a bomb, threatening to blow you, the entire festival and half the city to smithereens. Can you solve his puzzle before it's too late? Experience: None</p>	1	John Snow BR
5 p	<p>Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None</p>	1.5	Stansbury Age: 10+ Players: 6
5 p	<p>Diplomacy Friendly Diplomacy: you've heard things. Bad things. Hard feelings; betrayal. Experience the infamous game that's been destroying friendships since 1959. Experience: None</p>	3	Worthington Age: 13+ Players: 7
5 p	<p>Trapped Columbus Presents: Blown Away! A super villain has trapped you in a tiny room with a bomb, threatening to blow you, the entire festival and half the city to smithereens. Can you solve his puzzle before it's too late? Experience: None</p>	1	John Snow BR Age: 10+ Players: 8
6 p	<p>Arkham Horror It is the roaring 20s, and strange things are happening in Arkham, Massachusetts. The Ancient Ones are stirring. Rules taught, new players welcome. Experience: None</p>	4	Worthington Age: 13+ Players: 8
6 p	<p>Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None</p>	1.5	Stansbury Age: 10+ Players: 6
6 p	<p>Evolution: Climate for Charity Support Extra Life, a fundraiser for Children's Miracle Network Hospitals, by playing this game with Bill, who's attempting a 24-hour gaming marathon. Experience: None</p>	3	Worthington Age: 10+ Players: 5
6 p	<p>Trapped Columbus Presents: Blown Away! A super villain has trapped you in a tiny room with a bomb, threatening to blow you, the entire festival and half the city to smithereens. Can you solve his puzzle before it's too late? Experience: None</p>	1	John Snow BR Age: 10+ Players: 8
7 p	<p>Artemis Spaceship Bridge Simulator Helm your own starship with up to five friends in a 90-minute scenario. Experience: None</p>	1.5	Stansbury Age: 10+ Players: 6
7 p	<p>Memoir '44 Operation Overlord The D-Day invasion using the big battle boards. Designer Richard Borg will run this. Experience: Some</p>	✨ 3	Griswold T1 Age: 12+ Players: 8
7 p	<p>Thunder Alley Crew Chief Play Thunder Alley with NNG's Crew Chief Expansion. Experience: None</p>	✨ 3	Griswold T2 Age: 14+ Players: 7
7 p	<p>Trapped Columbus Presents: Blown Away! A super villain has trapped you in a tiny room with a bomb, threatening to blow you, the entire festival and half the city to smithereens. Can you solve his puzzle before it's too late? Experience: None</p>	1	John Snow BR Age: 10+ Players: 8
7 p	<p>Werewolf A vengeful group of villagers must figure out who among them is a werewolf before it's too late. Experience: None</p>	1	Worthington Age: 10+ Players: 17



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## Saturday, September 23 (cont.)

- |      |   |     |              |
|------|---|-----|--------------|
| 8 p  | Artemis Spaceship Bridge Simulator<br>Helm your own starship with up to five friends in a 90-minute scenario.<br>Experience: None   | 1.5 | Stansbury    |
| 8 p  | Trapped Columbus Presents: Blown Away!<br>A super villain has trapped you in a tiny room with a bomb, threatening to blow you, the entire festival and half the city to smithereens. Can you solve his puzzle before it's too late?<br>Experience: None | 1   | John Snow BR |
| 8 p  | Ultimate Red Dragon Inn<br>Red Dragon Inn variant using the games from Gambling, I'm In! and premium components.<br>Experience: Some  | 2   | Worthington  |
| 9 p  | Artemis Spaceship Bridge Simulator<br>Helm your own starship with up to five friends in a 90-minute scenario.<br>Experience: None   | 1.5 | Stansbury    |
| 9 p  | Tichu for Charity<br>Support Extra Life, a fundraiser for Children's Miracle Network Hospitals, by playing this game with Bill, who's attempting a 24-hour gaming marathon.<br>Experience: None   | 3   | Worthington  |
| 10 p | Masque of the Red Death<br>Join the prince as he hosts a masquerade ball as the Red Death plagues the countryside.<br>Inspired by Edgar Allan Poe. <b>Potluck edition!</b><br>Experience: None  | 3   | John Snow BR |

## Sunday, September 24

- |      |   |     |             |
|------|---|-----|-------------|
| 12 a | Roll for the Galaxy for Charity<br>Support Extra Life, a fundraiser for Children's Miracle Network Hospitals, by playing this game with Bill, who's attempting a 24-hour gaming marathon.<br>Experience: None | 3   | Worthington |
| 3 a  | Lords of Waterdeep for Charity<br>Support Extra Life, a fundraiser for Children's Miracle Network Hospitals, by playing this game with Bill, who's attempting a 24-hour gaming marathon.<br>Experience: None  | 3   | Worthington |
| 6 a  | 7 Wonders for Charity<br>Support Extra Life, a fundraiser for Children's Miracle Network Hospitals, by playing this game with Bill, who's attempting a 24-hour gaming marathon.<br>Experience: None           | 2   | Worthington |
| 10 a | Artemis Spaceship Bridge Simulator<br>Helm your own starship with up to five friends in a 90-minute scenario.<br>Experience: None   | 1.5 | Stansbury   |
| 10 a | Epic Thunder Alley<br>Thunder Alley is back in large-scale form. Race for the Buckeye Title.<br>Experience: None  | 3   | TBD         |
| 11 a | Artemis Spaceship Bridge Simulator<br>Helm your own starship with up to five friends in a 90-minute scenario.<br>Experience: None   | 1.5 | Stansbury   |

Time Event-Description

Special Guest = ✨

Dur Location

## Sunday, September 24 (cont.)

- 11 a City of the Big Shoulders 3 Worthington  
 Players take on the historic roles of entrepreneurs and investors seeking to rebuild Chicago into a city fit for the world stage.  
 Experience: None Age: 14+ Players: 4
- 12 p Artemis Spaceship Bridge Simulator 1.5 Stansbury  
 Helm your own starship with up to five friends in a 90-minute scenario.  
 Experience: None Age: 10+ Players: 7
- 1 p Ultimate Red Dragon Inn 2 Worthington  
 Red Dragon Inn variant using the games from Gambling, I'm In! and premium components.  
 Experience: Some Age: 13+ Players: 8
- 2 p Perspective of Mirrors Demo ✨ 1 Griswold T2  
 Play the upcoming game from NNG about the perspective of global espionage  
 Experience: None Age: 14+ Players: 4
- 3 p Panic! ✨ 1 Griswold T2  
 Panic! is a card game where players attempt to corner the market for the scarcest commodities while dumping or trading the least valuable.  
 Experience: None Age: 12+ Players: 8

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# PANIC!

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